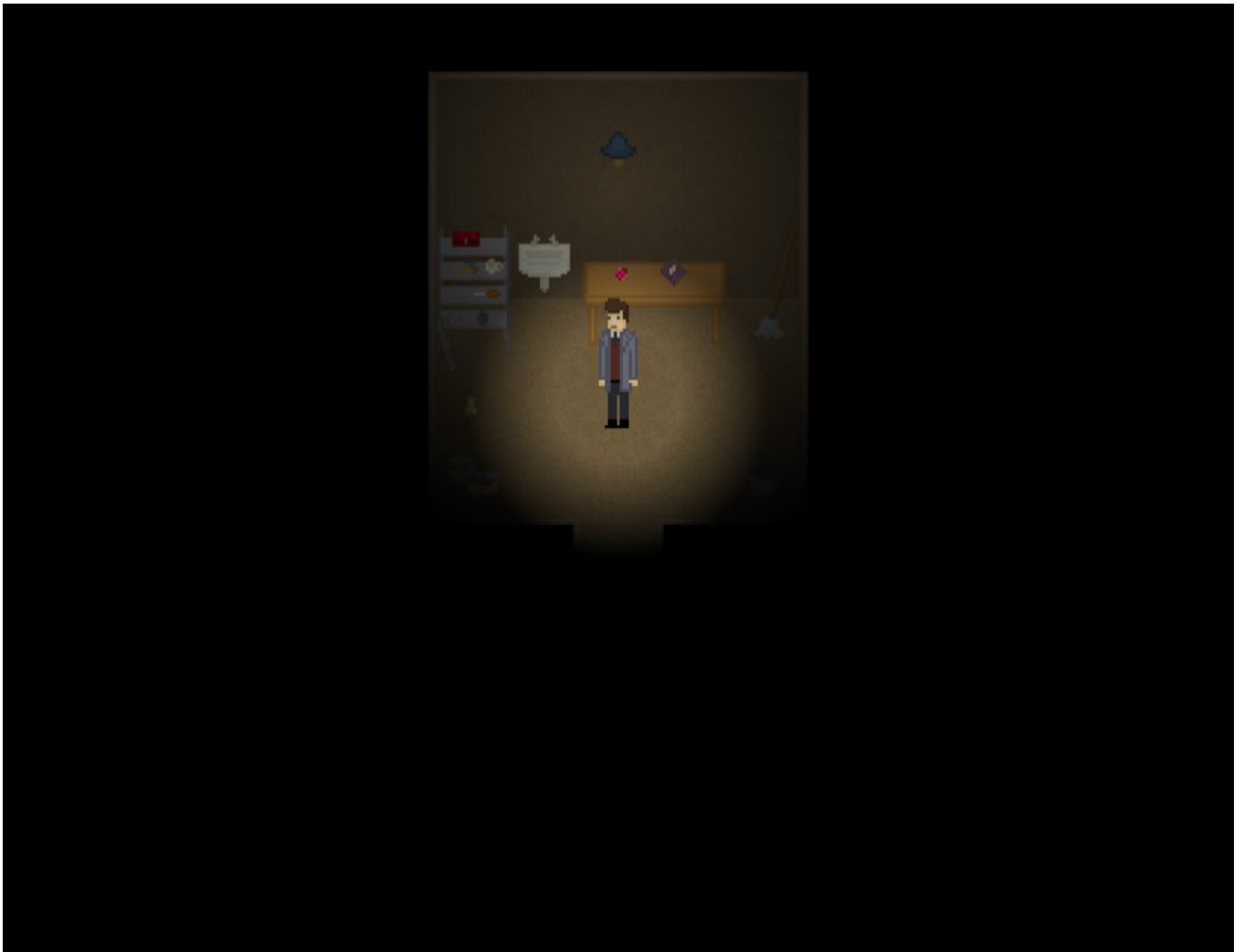

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About This Game

Nobody seems to care about five teenagers that went missing in Chicago. The police have done nothing and the parents haven't been able to turn up much. Don Edison, a private investigator, has been hired by a mysterious benefactor to locate the teenagers.

Don has managed to track their last known location to a run down apartment complex that seems to be basically abandoned. What lies in wait for Don inside?

Azrael's Circle: Chapter 2 is a horror-mystery adventure game. Navigate the apartment complex to track down the missing teenagers. Piece together items you find to enter all of the rooms in the building and solve the puzzles found inside.

This is the second act in a planned series of stories following a series of events surrounding Azrael. This chapter ties loosely to the first and as the series progresses, the links will become clearer and clearer.

Features

-
- Investigate Azrael's involvement in the missing teenagers.
 - Solve many different puzzles to progress.
 - Six different endings to find throughout.
 - Discover many other secrets.

Title: Azrael's Circle: Chapter 2

Genre: Adventure, Indie

Developer:

Jordan Allen

Publisher:

Jordan Allen

Franchise:

Azrael

Release Date: 3 Sep, 2018

7ad7b8b382

English





I WOULDN'T HAVE HIM AT MY KID'S BIRTHDAY.





4 5 4 6



WHO IN THE HELL LOCKS A WASHING MACHINE?

The plot thickens and twists even more in this chapter. I had a blast in the first chapter and this game is a great addition and continuation of the story. In fact I ended up playing this right after the first chapter and felt it jumped me right back into the story line seamlessly. Retro bit style gaming meets an awesome horror story, what's not to like?. My first rpg-maker game was greyfox, which made me fall in love with this particular kind of rpg-maker games. Very good RPG maker game with no combat system and you do not have to run away from enemies, as in most rpg-maker horror games. Puzzles are good to solve, it was very good, almost too short, I hope for more chapters.

Mein erstes rpg-maker spiel war greyfox, durch welches ich mich in diese besondere art von rpg-maker spiele verliebt habe. Gutes RPG-Maker-Spiel ohne Kampfsystem und man muss nicht vor Feinden davonrennen, wie in den meisten rpg-maker-horror-games. R\u00e4tsel sind gut zu l\u00f6sen, es war sehr gut, fast schon zu kurz, ich hoffe auf weitere Kapitel.. Fun! I ended up here after playing through Chapter 1. The breadcrumbs were a little easier to follow and this was an improvement on the last chapter. I look forward to Chapter 3! Thanks :). Can't believe I spent money on this\u2665\u2665\u2665\u2665. I enjoy the art style of these games, only tidbit I have is please spellcheck and look over the dialogue. Also if anyone interested, on my youtube channel shirothesorrow, I play the episodes with voices.. Fun! I ended up here after playing through Chapter 1. The breadcrumbs were a little easier to follow and this was an improvement on the last chapter. I look forward to Chapter 3! Thanks :). The plot thickens and twists even more in this chapter. I had a blast in the first chapter and this game is a great addition and continuation of the story. In fact I ended up playing this right after the first chapter and felt it jumped me right back into the story line seamlessly. Retro bit style gaming meets an awesome horror story, what's not to like?. Another great chapter with a new main character ^^ Things are starting to get real interesting, can't wait to see where it goes next.

These are short but quality games for a great price, more people need to check these out for the developing story and atmosphere if anything.. Like Azrael's Circle: Chapter 1, the unique gameplay keeps you seeking more answers. I like how areas illuminate only after you've entered them, which makes the scare potential great. Story line was better in the first, but I look forward to seeing how it is all connected. Fantastic twist at the end! Keep looking for those alternative endings...

Another great chapter with a new main character ^^ Things are starting to get real interesting, can't wait to see where it goes next.

These are short but quality games for a great price, more people need to check these out for the developing story and atmosphere if anything.. so unique and keeps you interested, loved it <3. As a fan of retro pixel style games, I can say that this game was fantastic! It has an interesting story and multiple alternate endings. It's a simple game platform but the story makes you want to come back and play again. Overall a great game that I would recommend to other pixel game horror/puzzle fans!! Can't believe I spent money on this\u2665\u2665\u2665\u2665\u2665. Enjoying this as much as the first chapter, but again the point and click is a bit off and takes some getting used to. Half an hour in so far, and have got myself stuck (lol). Shall be interesting to see how much it takes to get myself unstuck and moving again.. I am 56 male , really nice to see old style graphics flowing better on new technology. Loved the background music and the sound effects like ticking clocks, telephone, piano notes, gunshots etc making very basic graphics feel very atmospheric like you are really in that building. Great story line with classic puzzle sections, the shadow children language had me for a while! ... looking forward to the chapters progressing, it looks like the author has a very good plan. Enjoying this as much as the first chapter, but again the point and click is a bit off and takes some getting used to. Half an hour in so far, and have got myself stuck (lol). Shall be interesting to see how much it takes to get myself unstuck and moving again.. Like Azrael's Circle: Chapter 1, the unique gameplay keeps you seeking more answers. I like how areas illuminate only after you've entered them, which makes the scare potential great. Story line was better in the first, but I look forward to seeing how it is all connected. Fantastic twist at the end! Keep looking for those alternative endings...

Azrael's Circle: Chapter 3 - 30th November!:

Hi all,

Azrael's Circle: Chapter 3 is on Steam and ready to be **wishlisted**. The game will be released on **30th November** so it's just under two weeks now! Go give it a wishlist [here](#) to keep up to date with the release.

If you haven't played Chapter 2 yet be sure to do so and leave it a **review** (positive or negative) so I can get as much feedback as possible for future games.

Have a great day!

- Jordan. **Azrael's Circle: Chapter 4 out NOW! 30% off.:**

Azrael's Circle: Chapter 4 has just been released on Steam!

[Buy it here!](#)

It's currently 30% off so go buy it now and find out another piece of the Azrael puzzle. Production on Chapter 5, the final chapter, will begin shortly so stay tuned on Twitter for some info and screenshots.

All the best, folks.

- Jordan

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